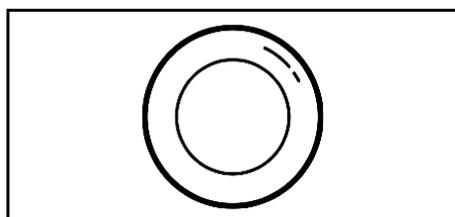


MINHA ATIVIDADE

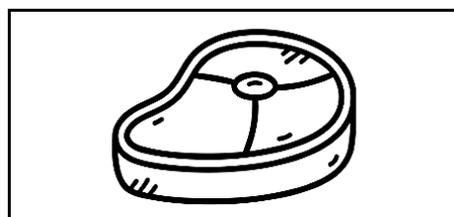
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 DATA: ____/____/____



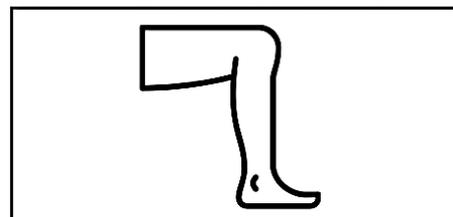
1. COMPLETE O NOME DAS FIGURAS COM A LETRA FALTOSA.



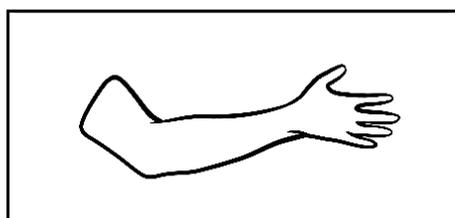
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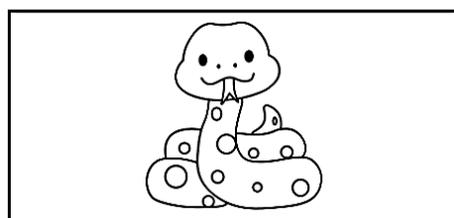
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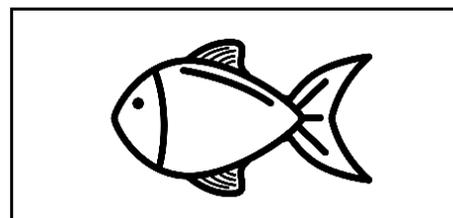
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B	R		Ç	O
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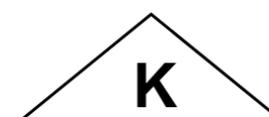
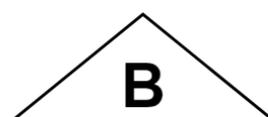
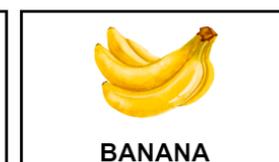
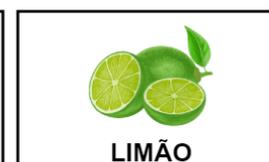
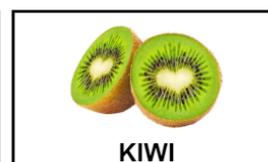
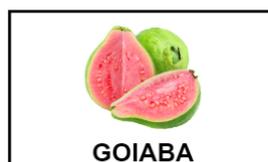


C	O		R	A
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P	E		X	E
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2. LIGUE CORRETAMENTE AS FIGURAS À LETRA INICIAL DO SEU NOME.



3. PINTE AS PALAVRAS DO QUADRO QUE TERMINAM COM A LETRA O.

CARRO	FADA	VIDRO	MOLA	BOLO
CABEÇA	CABELO	COLA	OVO	VILA
PALHAÇO	FACA	CAMELO	GARRAFA	VASO